

HASSAN JAVAID

WEB DESIGNER + DEVELOPER

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OBJECTIVE

To obtain a development position in a creative and quality striving web development team that values both good design, great user experience and timely development.

EDUCATION

University of Wisconsin - Stout, Menomonie, WI
B.SC Game Design, B.FA Multimedia Design, English Writing Minor
GPA: 3.054 Graduated: January 2015

WORK EXPERIENCE

Foot Locker, Inc | Footlocker.com Office

Software Engineer

- Worked on site enhancement projects for all 7 Foot Locker, Inc US brand websites.
- Worked on maintenance and uptime tasks for all 7 brand websites.
- Participated in and helped mature Agile Development practices.
- Met or exceeded all sprint forecasts, every sprint of development.

University of Wisconsin Stout | University Housing Design

Web designer + Web developer + Office Manager

- Worked as both the designer and developer on a number of University Housing web projects
- Served as the Office Manager, and managed a team of 4 Graphic Designers.

University of Wisconsin Stout | Stoutonia Newspaper

Webmaster + Layout Graphic Designer

- Worked in a team of varied professionals (writers, designers, advertising specialists, journalists).
- Re-designed and rebuilt the official website for the paper from scratch
- Did extensive user tests and created new systems for the staff to use in their various tasks
- Quadrupled viewership on the website

Anime Evo. Net | Japanese Animation Coverage Website/Blog

Owner + Web developer + Web designer + Writer + Editor

- Created the website design and developed wordpress architecture for the website
- Website currently averages about 5000 unique visitors a day
- SEO optimized the website, making it the number one result on search engines for certain articles/posts.

SKILLS

- Proficient with Adobe Creative Suite, HTML, CSS, SASS JavaScript, jQuery and CMS.
- Familiar with Angular JS, PHP, ASP, Node JS, Gulp, GIT & SVN.
- Experienced in User Experience Design, Interactivity & Game Design.
- Multimedia Experience consisting of 3D Art & Animation, video production, photography, print design, graphic design, app development and video game development.

AWARDS & ACTIVITIES

E3 College Games Competition 2013
Awarded co-championship

Minneapolis Electronic Theatre 2013
Animation showcased in student category

UW Stout Chancellor's Award
Received for academic excellence

UW Stout AIGA Chapter
Member (2011-2014)

UW Stout SIGGRAPH Chapter
President (2010-2011)

UW Stout IGDA Chapter
Webmaster (2010-2013)